X4 condensate storage Tajikistan

Condensate is for moving protectyon around to power station shield generators to protect stations from damage by the tide in Avarice. Protectyon is only consumed while the tide is active, so each tide has a protectyon cost for a station to survive through.

In short: Why do we have three storage types in player owned stations? X4: Let"s do this! (ASUS Sabertooth X99S; i7 5930@3.5; 24GB RAM; RX 580; playing latest vanilla steam version with Split Vendetta on Win10/64, "the young gun""; mogul/captain)

Once PHQ condensate storage is full, leave the Raleighs behind and teleport it out of Leap of Faith and somewhere within range of your Windfall trading station. Use as many or as few new Raleighs as desired to move the Protectyon from there to the Windfall trading station

Condensate Storage is only obtained in the Avarice mission line by selecting a specific choice. It is also worth noting that the Protectyon Shield Generator is a storage module by itself, and can store 5 Protectyon.

The station in LoF spits out Condensate. The Astrid can carry something about 400+ Condensate. The storage module can store a good amount of it. You"re supposed to jump into LoF once an hour to get 400+ Condensate, transport it back and store it until it is sold.

Mining ships can have either LIQUID or SOLID storage, which covers all materials that can be harvested from space. The Tides of Avarice DLC also introduces a 4th type of storage CONDENSATE, which is exclusively used for protectyon.

The requirement was for a ship capable of transporting a new type of material: Condensate. The well-funded Northriver Company, working with Aurora engineers, introduced their prototype storage system into the more robust framework of the ...

The blueprint you steal is for a condensate storage module (under the storage section in the build menu). You don"t actually produce the condensate, you merely collect it (manually) from the ancient object that produces it. Once you transport it back to network space, via whichever means you choose, you can then automate its distribution.

One option is to commit to manually hauling back loads of condensate and single-handedly keep Avarice alive. The other is to ally with two annoying space-suit-bomb-magnets in awful, awful suits. I find neither appealing. Say I went with a third option. What happens to the NPC stations if I kill the twins and ignore the condensate racket entirely?

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